

# War of Thrones 2014

**Saturday, April 26<sup>th</sup>, 2014**

**Fairmount Park (South of Main Campus)**

**Check-in: 11:45 am-12:20 pm. Game Start: 12:30 pm.**

**Fairmount Park**

## OFFICIAL RULES

The following rules will apply to War of Thrones. Any violation of these rules may result in the disqualification of the team or individuals found to be in violation. Nerd Union reserves the right to deny any team from participating if they fail to enter by the deadline, pay appropriate entry fees, or violate any rules governing the War of Thrones.

### Eligibility

Any current WSU student, faculty/staff member, or alumni may participate in the competition. All participants will be required to sign a waiver and release of liability form in order to participate.

### Game & Check-In Times

Check-in: 11:45 am to  
12:20 pm.

Game Start: 12:30 pm

### Rules

The following actions are grounds for disqualification, but are not limited to:

- Causing or potentially causing physical harm (ex. tackling, shoving, tripping, punching, etc.)
- Climbing on buildings or statues, or in trees
- Misconduct with referees
- Hiding/playing in buildings
- Not staying in designated playing areas
- Poor Sportsmanship

Nerd Union reserves the right to interpret these rules and disqualify teams or members at their discretion for misconduct.

### Forfeits

A team automatically forfeits if they do not have at least four players present at game time. They will be given five minutes after the start of their game time to find team members.

### Disqualification

Players who display inappropriate behavior or conduct will be automatically disqualified and not allowed to participate in the Games. The designated Nerd Union member or individual appointed to act as the referee will make this decision.

### Refunds

No refunds will be given.

**\*\*Any individual who appears to be under the influence of drugs or alcohol will be removed from the event and reported to the Director of Student Conduct and Community Standards\*\***

### **Gameplay**

- Players will engage in combat using their boffers only
- If a player is struck on the arm, they cannot use the arm
- If a player is struck on the leg, they bend to a knee, and cannot stand
- Players are considered dead if struck on the torso, or lose two limbs
- Headshots do not count as hits, be careful to avoid these
- You cannot pick up another player's boffer
- Grabbing an opponent's boffer during combat is an instant death for the individual who grabbed the boffer
- Be reasonable when swinging, the goal is to have fun, not to harm anyone
- If you or someone near you is injured, inform a moderator immediately
- Gameplay objectives will vary from game type to game type
- If you die, place your boffer on your head and remove yourself from the battle
- Intentionally feigning death by placing your boffer on your head is considered a death
- Contact a moderator if a sword breaks, or if PVC is exposed; do not swing a broken sword

# War of Thrones Roster & Entry Form

War of Thrones Rosters may have a maximum of five (5) players, including the captain.

## Roster

Team Name: \_\_\_\_\_

Team Captain (required): \_\_\_\_\_

Captain's E-mail: \_\_\_\_\_

Captain's Phone #: (cell) \_\_\_\_\_ (alt.) \_\_\_\_\_

## Players

Captain:
Player 2:
Player 3:
Player 4:
Player 5:

FOR STUDENT INVOLVEMENT USE ONLY: CASH \_\_\_\_\_ CHECK # \_\_\_\_\_

Date received: \_\_\_\_\_

**NO REFUNDS WILL BE GIVEN**