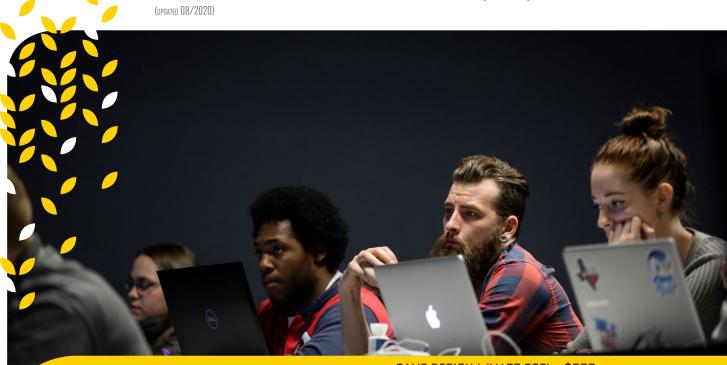
## SCHOOL OF DIGITAL ARTS

BAA in Media Arts - Game Design Concentration (MART) Course Fees
(UPDATED DB/2020)



- PRACTICUM I (MART 299) \$1,000
- PRACTICUM II GD (MART 399D) \$1,000
- PRACTICUM III GD (MART 499D) \$1,000
- PROF. PRAC. PORTFOLIO (MART 391) \$1000
- PROF. PRAC. BUS. DEV. (MART 392) \$1000
- PROF. PRAC. LEGAL (MART 393) \$1000
- COMPUTER MODELING (MART 220) \$500
- DIGITAL ANIMATION I (MART 222) \$500
- DIGITAL ANIMATION II (MART 322) \$500

- GAME DESIGN I (MART 232) \$500
- GAME DESIGN CONCEPTS (MART 260) \$500
- GAME DESIGN II (MART 332) \$500
- GAME DESIGN III (MART 432) \$500
- STORY BOARDING (MART 352) \$500
- CLAY MODELING (MART 354) \$500
- RIGGING (MART 357) -\$500
- GAME TECH & CODING I (MART 360) \$500
- GAME TECH & CODING II (MART 361) \$500
- PROP & CHARACTER DESIGN (MART 365) \$500

TOTAL - \$12,500 IN MART FEES\*

\*DOES NOT INCLUDE OTHER UNIVERSITY AND COLLEGE OF FINE ARTS FEES

## COLLEGE OF FINE ARTS ADVISING CENTER

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PHONE: (316) 978-6634

E-MAIL: CFA.Advisor@wichita.edu

